

Daniel Klug

735 W California ave, Apt. 103
Glendale, CA 91203
818.321.4472
Hello@DanieltheAnimator.com

EXPERIENCE

New Wave Entertainment

December 2004 - December 2009

Senior Designer, Art Director, 3D Generalist, Technical Director, Animator

Creative Atmospheres

May 2000 - January 2003

Art Director, Sculpter, Rock Carver

EDUCATION

AnimationMentor.com, Online Animation School

March 2008 - September 2009

Advanced Studies in Character Animation

Gnomon School of VFX

August 2007 - December 2008

Maya Generalist

Mentored by:

Elliot Roberts - ILM

Steve Cady - Weta Digital

Nick Bruno - BlueSky Studios

Nicole Herr - Sony ImageWorks

Jed Diffenderfer - Dreamworks

Sean Sexton - Dreamworks

SPECIALTIES

Character Animation, Visual Effects Supervision, Conceptual Designer, Technical Development, Hair/Fur systems, Lighting, and Compositing. I am proficient in Maya, After Effects, & Photoshop. I work extremely well with others and shine in a team environment. I like cookies. I love improv.